Bunco Host Checklist

FOR YOUR FIRST TIME HOSTING

2 to 3 weeks before

- [ ] Pick the date and a theme (optional)
- [ ] Send invites and ask for RSVPs
- [ ] Aim for a multiple of 4 (12 is standard)
- [ ] Line up a sub or two for no-shows
- [ ] Set the buy-in (often $5)

The week before

- [ ] 9 dice (3 per table) and a bell
- [ ] Print score cards: 3 pages for 12 players
- [ ] Print tally sheets: 6 pages for 4 sets
- [ ] Pencils for every seat
- [ ] Fuzzy die for the traveling prize
- [ ] Buy and wrap the prizes
- [ ] Plan finger food (hands are busy)

Day of

- [ ] Set up 3 tables of 4 chairs
- [ ] Number the tables; bell on table 1
- [ ] Dice, tally sheet and pencils on each table
- [ ] Prize table and food away from the dice
- [ ] Cash envelope for the buy-in

During the night

- [ ] Collect buy-ins and hand out score cards
- [ ] Read the 2-minute rules script
- [ ] Seat round 1, then ring the bell
- [ ] Call out the round number each round
- [ ] Fill empty seats with a ghost
- [ ] Take a break after 2 sets

End of the night

- [ ] Everyone totals wins, losses and Buncos
- [ ] Roll-offs for ties
- [ ] Hand out the prizes
- [ ] Decide who hosts next month

Who's coming

1		2	
3		4	
5		6	
7		8	
9		10	
11		12	